
0	1	2	3
4	5	6	7
8	9	0	1
2	3	4	5
6	7	8	9

Place value grid

1000s	100s	10s	1s	.	10ths	100ths

Roll a dice to create some numbers.

For each number, write the digit you have rolled in a **whole number position** in the grid (10s or 1s).

Aim to make the highest number you can.

Then divide your number by 10 and 100 to make two more numbers.

EXAMPLE					
Dice roll: 2, 5					
	10s	1s	.	10ths	100ths
	5	2	.		
÷ 10		5	.	2	
÷ 100		0	.	5	2

	10s	1s	.	10ths	100ths
÷ 10					
÷ 100					

	10s	1s	.	10ths	100ths
÷ 10					
÷ 100					

	10s	1s	.	10ths	100ths
÷ 10					
÷ 100					

	1s	.	10ths	100ths
÷ 10				
÷ 100				

	1s	.	10ths	100ths
÷ 10				
÷ 100				

Order the numbers with two decimal places from the smallest number to the highest number.